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Processing real-time command information

AE Gruber, SL Morein - US Patent App. 10/791,519, 2004 - Google Patents

... 22,2005 Sheet 2 of 6 US 2005/0210172 A1 160 166 **REALTIME EVENT COMMAND BUFFER SYSTEM COMMAND BUFFER** 184f ... commands are provided to the command processor 170 via the bus 168, the real-time event engines 172 and 174 monitor event signals 184a ...[All 2 versions](#)

Dynamic clock control circuit for graphics engine clock and memory clock and ...

O Khodorkovsky - US Patent 7,343,508, 2008 - Google Patents

... the video signal should be processed in **real time** to facilitate display in **real time** ... activated through a graphic user interface, software controlled timer, switch or other trigger **event** ... activity register 442, a graphics activity generator 444, a graphics engine **command buffer** 446, a ...[All 2 versions](#)

Dynamic clock control circuit and method

O Khodorkovsky - US Patent App. 11/923,111, 2007 - Google Patents

... the video signal should be processed in **real time** to facilitate display in **real time** ... activated through a graphic user interface, software controlled timer, switch or other trigger **event** ... activity register 442, a graphics activity generator 444, a graphics engine **command buffer** 446, a ...[All 2 versions](#)

Dynamic clock control circuit and method

M Bounitch - US Patent App. 10/902,344, 2004 - Google Patents

... of 7 US 2006/0026450 A1 **DISABLE ALL MEMORY CLIENTS (IE 3D ENGINE, 2D ENGINE ...** For example, video capture operations and gaming applications operate in **real- time** on a display. ... through a graphic user interface, software controlled timer, switch or other trigger **event** ...[All 2 versions](#)

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